

# NCGSOA Uniform Code

## Shirts

<b>Primary</b> – <b>Gold</b> -	To be worn unless it is a conflict with either team's colors.
<b>Secondary</b> – <b>Blue</b> -	To be worn if the gold shirt is a conflict with either team's colors.
<b>Third</b> - <b>Black</b> -	To be worn if the gold and the blue colors conflict with either team's colors.
<b>Fourth</b> - <b>Orange</b> -	Can be worn if the gold, blue, and black colors conflict with either team's colors.
<b>Fifth:</b> - <b>Green</b> -	Can be worn if the gold, blue, black, and orange colors conflict with either team's colors.

**Note:** You can wear whatever color shirt you wish to use from the colors above. There cannot be a conflict with either team's colors and both referees must agree. If they cannot agree then you **must** use the chart above for which shirt to wear.

**Note:** Short sleeved shirts are primary (long sleeved secondary) up to September 30<sup>th</sup>. Long sleeved shirts are primary (short sleeved secondary) from October 1<sup>st</sup> to end of season. Both officials must wear the same length sleeved shirt. Secondary lengths may be worn **only** if **both** officials agree. Garments worn under the shirt cannot have a sleeve length longer than the uniform sleeve itself.

## Mandatory Equipment List for Officials

- Only approved referee shirts from the list above. Both long and short
- *NFHS certified patch worn on your shirt*
- Solid black shorts or solid black long pants \*
- Black soccer referee socks with white stripes
- Solid black hat
- Predominantly black footwear
- Solid black gloves
- Whistle
- Watch
- Score sheet, pencil/pen, and yellow/red cards
- Only clear rain jacket may be worn over your shirt - *No hood*  
No other jacket/windbreaker may be worn over your shirt
- Solid black under garment if worn under shirt

\* Solid black pants may be worn if both referees agree. **Not to be worn for playoffs.** Short pants are primary

**Any referee found not following the uniform code will be subject to an approved association ethics penalty.**